Resume

Dagmawi Bedilu Degefe

A Software Engineer, an Aspiring Entrepreneur, a Proud Civil Servant and a Game Thinking Activist with an appetite for both Science and the Arts. A team player with a quality of easily understanding systems and how they work. A true believer of life and a brighter future for all...

P.S - An old school gamer (Prince of Persia 8 bit)

PROFESSIONAL EXPERIENCE

Enter Africa (Program/Design Manager) An African Wide project that aims to bring 15 Countires that will work of 15 Ideas to make 15 Games. *www.goethe.de/enterafrica*

Chewata Awaqi (Co-Founder and Team Lead)

An international team of architects, engineers, & designers striving to bring game thinking to/from Africa in the fields of

work, education, health and relationships. chewataawaqi.com

- 40 days international game dev. networking in Germany. (Gamescom 2017, EA, Han Game Lab..)
- Dev. Lead of "Battle of the Times" (The 1st Ethiopian Location Based Game) with Goethe-Inst.

Gursha.org (Founder)

An umbrella social enterprise for a set of entrepreneurial gamified initiatives to help society help itself. *www.gursha.org*

A Location Based Systems Development Division Head (INSA)

- Oversee 14+ Projects. Chair a National Initiative.
- Lead a simulation project using 3DState.
- Lead (Mentor) 20+ Engineers and IT Specialists.

Professional Evolution

Program Head<- Team Leader <- Project Mgr <- System Engineer <- System Architect <- Programmer (.net Dev)

EDUCATION

Bachelors of Science in Electrical Engineering (Graduating with Honors) University of Bahir Dar

AWARDS & RECOGNITION

- 2018-19 Gamify Africa Project Manager (Goethe)
- Creative Hustle Game Dev. Lead Trainer
- 2017 Köln Gamescom Speaker
- 2017 Creative Futures Ethiopia Candidate
- 2016 Top 11 of the Ethiopia's best startups.
- 2015 Rotary Youth Leadership Award (RYLA)
- 4 Times Outstanding Performer 2009/11/12/14

Social Service

Rotaractor, Positive Thinker (PNL Chief Editor), Toastmaster and a LifeBlogger www.dagmawi-bedilu.com



CONTACT DETAILS

Website www.gursha.org

Mobile +251 911 342533

Email dagem008@gmail.com

PROFFESSIONAL SKILLS

PRINCE II, BSC

Agile, Scrum, JiraB

Enterprise Architect

Microsoft Office, Edraw

.NET, C#, HTML5, JS

Adobe Fl, Pr, Ps, Ae, Il, Id

3D Studio Max, Unity

EXPERTISE

Project/Program Managment

Software/System Design

Entrepreneurship

Game/Design Thinking

Social Service

2016 – Now

<u>Э</u>

PERSONAL INFORMATION

Name Address Telephone E-mail Nationality Date of birth

WORK EXPERIENCE

Dates
Name of Employer
Type of Business or Sector
Occupation or Position held
Main Activities and Responsibilities

Dates
Name of Employer
Type of Business or Sector
Occupation or Position held
Main Activities and Responsibilities

Dates
 Name of Employer
 Type of Business or Sector
 Occupation or Position held
 Main Activities and Responsibilities

Dates
 Name of Employer
 Type of Business or Sector
 Occupation or Position held
 Main Activities and Responsibilities

Dates
Name of Employer
Type of Business or Sector
Occupation or Position held
Main Activities and Responsibilities

Dagmawi Bedilu Degefe Addis Ababa, Ethiopia +251-911-342533 dagem008@gmail.com Ethiopian 25, October, 1986



January 01,2018 – December 31, 2019 Goethe Institute Game Thinking (Games, Gamification, Playful Design and Serious Games) Experinec/Game Design, Program Coordinator

Will be leading a Gamify Africa project that aims to spread the concept of Game Thinking as a tool for solving Africa's social problems. The first phase of the project covers 15 African countries in which each county will be mentored to address a particular social issue using Game Thinking. The project will finally close out by the development and publication of a Mega African Game that aims to connect Africa as a continent and portray Africa's image for the rest of the World (from an African context).

August 10,2017 – September 18,2017

Goethe Institute

Gamification

Gamescom Speaker and International Networking Representative

Took part in a 40 days German/Switzerland knowledge sharing and experience exchange program organized by the Goethe Institute. In addition to being an official speaker at the 2017 Gamescom in Koln, had the opportunity to meet and network with Electronic Arts, Koln Games Lab, Stiftung Digitale Spiele Kultur and USK. And had the privilege of visiting the Berlin Games Museum and Pheno. Also took part in three gamification initiatives.

July 01,2017 - July 31,2018

Creative Futures (an EU initiative organised by British Council and Goethe Institute) Gamification Sector Project Manager and Consultant

Support the creative industries in Ethiopia through the development of the gamification sector as part of an International Networking Program. Lead Creative Hustle workshops on Gamfication and Game Development to 50 participants from multiple sectors.

May 19,2017 – June 10,2017 Goethe Institute of Addis Ababa Art and Gamification (Art Side of Addis) Gamification Initiative Lead In the aim to take the Arts to the public, the Goethe Institute of Addis Ababa launched the Art Side of Addis (Tibeb Beadebabay) initiative in which Chewata Awaqi presented a new public interactive game called "Masked Abs".

Dates January 26,2017 – Till Now
 Name of Employer Chewata Awaqi
 Business or Sector Gamification

Founder and Team Lead

Chewata Awaqi is an international team of architects, urban planners, IT specialists, software engineers, graphic artists and gamification experts who got together for the purpose of gamifying different realms of life such as work, education and relationships through playful experiences.

• Dates • Name of Employer • Type of Business or Sector • Occupation or Position held • Main Activities and Responsibilities	October 26,2017 – October 26,2017 Goethe Institute of Addis Ababa Gamification Team Lead Lead the team of aspiring game developers in the making of Ethiopia's first location based game "Battle of the Times".
 Dates Name of Employer Type of Business or Sector Occupation or Position held Main Activities and Responsibilities 	October 25,2015 – Till Now Gursha.org (GurshaRides, Kotet, Zagol Fintech, KonjoNefsat) Social Enterprise (IT, Transportation, Finance, Education, Commerce) Founder Gursha is an umbrella initiative for a set of entrepreneurial initiatives to help society help itself. The first initiative, GurshaRides, is a Unique, Ethiopian ride-share innovative solution that aims to solve the transportation problem the city is facing. It's not only a business solution but at the same time a social experiment that tries to tap one of the greatest Ethiopian value [Pride] and transfer that into another nobler Ethiopian value [Caring] and in the process, restore the social bonding.
• Dates • Name of Employer • Type of Business or Sector • Occupation or Position held • Main Activities and Responsibilities	August 06,2012 – Till Now Information Network Security Agency IT based Governmental Agency Program Head Software Development (Technology Study, Product Development) Program Management (Multiple Project Planning, Multiple Project Execution) Manpower and Resource Management
 Dates Name of Employer Type of Business or Sector Occupation or Position held Main Activities and Responsibilities 	August 06,2011 – August 06,2012 Information Network Security Agency IT based Governmental Agency Project Manager + Researcher Software Development (Technology Study, Product Development) Project Management (Project Planning, Project Execution, Maintenance and Support)
Dates Name of Employer Type of Business or Sector Occupation or Position held	August 06,2010 – August 06,2011 Information Network Security Agency IT based Governmental Agency Project Manager

Occupation or Position held
 Main Activities and Responsibilities

Project Manager Software Development (System Design, System Analysis) Technical Project Management (Work Package Planning, Work Package Execution)

- Dates

 Dates
 August 06,2009– August 06,2010

 Name of Employer

 Type of Business or Sector
 Occupation or Position held

 Main Activities and Responsibilities
 Software development (Database Design, System Design, Hardware Configuration) Simulation/Game Design & Development, Business Process Automation Design Mobile Application Development
 - Dates A
 Name of Employer In
 Type of Business or Sector II
 Occupation or Position held P

August 06,2008– August 06,2009 Information Network Security Agency IT based Governmental Agency Programmer Main Activities and Responsibilities

EDUCATION AND TRAINING

• Dates	2017
• at	IceAddis
 Principal Subjects/Occupational Skills Covered 	Creative Futures' Business and Marketing Training Program Business Model Canvas, Intellectual Property, Entrepreneurship Value Proposition/Delivery, Marketing, Salas and Finance
	Value Proposition/Delivery, Marketing, Sales and Finance Business Management, Team Management
Title of qualification awarded	Certificate
Dates	2016
• at	Goethe Institute
 Principal Subjects/Occupational 	Gamification
Skills Covered	Game Design, Game Development, Gamification Principles and Architecture Location Based Game Implementation (Battle of the Times)
 Title of qualification awarded 	Certificate
• Dates	2015
• at	Ethiopia Management Institute
Principal Subjects/Occupational	Managerial Communication, Project Management, Conflict Management
Skills Covered	Managerial Communication, Project Management, Conflict Management
 Title of qualification awarded 	Certificate
• Dates	2014
• at	Information Network Security Agency
 Principal Subjects/Occupational 	JAWS
Skills Covered	Centos OS Management
	JAWS Simulation Engine Management
	JAWS Simulation Engine Administration
 Title of qualification awarded 	•
• Dates	2014
• at	Information Network Security Agency
Principal Subjects/Occupational	Project In a Controlled Environment (PRINCEII)
Skills Covered	PRINCE II Principles
	PRINCE II Themes
	PRINCE II Processes
 Title of qualification awarded 	-
Dates	2013
• at	CETC (Beijing, China)
 Principal Subjects/Occupational 	Product Management
Skills Covered	Product Cataloging
	Enterprise Systems Planning and Execution
 Title of qualification awarded 	-
Dates	2013
• at	ESRI
 Principal Subjects/Occupational 	System Architecture Design
Skills Covered	Capacity Planning
	Hardware Specification Planning
	Building Resource Centre
 Title of qualification awarded 	Certificate

• Dates	2010
• at	Pointer (Telaviv, Israel)
 Principal Subjects/Occupational 	Cellocator GPS
Skills Covered	Configuring Cellocator Compact Fleet GPS Device
	Installing Cellocator Compact Fleet GPS Device
 Title of qualification awarded 	Certificate
• Dates	2010
• at	Information Network Security Agency
Principal Subjects/Occupational	3D State
Skills Covered	3D Simulation/Game Design using 3D State Engine
Title of qualification overded	3D Simulation/Game Development using 3D State Engine
 Title of qualification awarded 	Certificate
• Dates	2009
• at	ESRI
Principal Subjects/Occupational	ArcGIS
Skills Covered	ArcGIS Desktop I
	ArcGIS Desktop II
 Title of qualification awarded 	Certificate
• Dates	July 03,2008
• at	Bahir Dar University
 Principal Subjects/Occupational 	Electrical Engineering
Skills Covered	Computer Engineering, Control Engineering,
	Power Engineering & Communication Engineering
 Title of qualification awarded 	B.Sc. in Electrical Engineering (Graduating with Honors)
	A
MOTHER TONGUE	AMHARIC
OTHER LANGUAGES	
	English [IELTS Taken]
 Reading skills 	EXCELLENT
Writing skills	EXCELLENT
• Verbal skills	Very Good
Decise still-	French [Delf B1 Taken]
Reading skills Writing skills	Good
Writing skills	Good
Verbal skills	GOOD
	German [Learning]
 Reading skills 	Basic
Writing skills	Basic
• Verbal skills	Basic

TECHNICAL SKILLS	<u>Database</u>
AND COMPETENCES	<u>Microsoft SQL Server Database Design</u>
	Microsoft SQL Server Database Implementation

<u>System Engineering/Architecture</u> <u>N-Tire System Design using Object Oriented Approach</u> <u>SOA (Service Oriented Architecture) based Systems Design</u> <u>DDD (Domain Driven Design)</u>

 System/Technologies

 Software development using .NET framework (Desktop and Web)

 ESRI ArcGIS Desktop/Server Management

 3D Simulation/Game Design and Development

 Mobile Application Development

 Agile Development using Scrum

 Continuous Development and Integration

Sectors

Gamification, Games, Playful Design, Serious Games, Game Based Learning Spatial Systems Design and Implementation Logistics, Intelligent Transport Systems, Public Transport/Service Fleet Management Systems Design and Implementation Business Process Automation [Human Resource, Finance, Transportation...] Simulation and Modeling

Management

Project Management using PRINCE II Team Management using BSC (Balanced Score Card) Software Management using Agile Methodology Lean Management

<u>Other</u>

Graphics Management using Adobe Photoshop, Adobe Illustrator Animation and Editing using Adobe Flash, Adobe Premier, Adobe After Effect 3D Modeling using 3D Max, Maya Photography, Videographer, Script Writing and Directing (Certificate)

SOFT SKILLS AND COMPETENCES Work Great Passion and Dedication [+12 hrs. working habit] Good Innovative Skill Hard/Soft Leadership Skill Mentoring Ability [Trained 6 cycle of employees]

Social Rotaractor (Rotaract Club of Keroggie) Toastmaster (Bluenile Toastmaster) Positive Thinkers Club of Addis Ababa (PNL Newsletter Chief Editor) Ethiopian Visual Art Lovers Society Member LifeBlogger (<u>http://dagmawi-bedilu.com</u>)

Personal

Personality (MBTI = ENFP) Great Reasoning Skill Good People Skill Good Public Speaking Skill [More than 80 presentations and workshops] Adaptable, Follower of world trends Believer of change [Productive, Continuous and Sustainable] Believer of balance [Personal, Social and Professional] [Science and Art] Skills - Driving, Swimming, Cooking, Dancing...

SUMMARY

 Creative Industry 	3 Year Experience with Startups
Strategic Planning	3 Year Experience Chairing a National Technical Committee (Comprising of 2 Ministry Offices, 2 Authorities, 1 Agency and more than 5 Major Stakeholders)
 Team Management 	5 Years of Experience, Managing a team of +30 members of different job titles and different expertise level. Managing +12 Projects which are in different phases.
 Project Management 	Managed and Managing
	3 Successfully Closed Projects,
	1 Failed Project,
	4 On Progress Projects and
	2 Service Level Projects
	Scale of Projects
	1 Global Project
	1 National Project
	7 Institutional/Corporate Projects
	2 Departmental Projects
 System Architecture Design 	Designed
	Head the Design of a Sector Specific Product
	 High Level Design (HLD) of 3 Systems (1 National, 2 Corporate)
	Low Level Design (LLD) of Multiple Systems
 System Development 	Participated in the development of more than 16 Systems
 Customer Support 	Providing full technical support for more than 4 customers
 Recognitions 	2017 Creative Futures Ethiopia candidate
	2016 Top 11 of the Ethiopia's best startups.
	Rewarded 4 times for Outstanding Performance Worker (2014, 2012, 2011, 2009)
	Rewarded 2 times for Outstanding Performance Team/Project (2014, 2012)
Social Service	Rotaractor, Toastmaster, Positive Thinker (PNL Newsletter Chief Editor) and a LifeBlogger (http://dagmawi-bedilu.com/)